Matt Lisle

About Matt

Matt is passionate about technology-enhanced learning and user-centered design. For over ten years he has designed, developed, and delivered a wide variety of learning experiences.

Skills at-a-Glance

- Instructional Design
- Educational Technologies
- Product Management
- UX Research
- Project Management
- Content Development
- Consultation
- Facilitation
- Front-End Development
- Game Design Theory

Contact

mlisle@gmail.com
mattlisle.com

Experience

Director of Digital Learning Technologies, C21U

Georgia Institute of Technology, Atlanta, Georgia
February 2016 - Present

- Work collaboratively with faculty and staff to enhance the digital learning experience at Georgia Tech

- Lead experimental projects including digital credentials pilots, reskilling support applications, and mobile course apps

- Partner with 11 universities as a founding member of the Digital Credentials Consortium

- Act as product owner for a National Science Foundation-funded application focusing on skill development and the future of work

- Manage a team of application developers

- Conduct UX research for digital prototypes

- Facilitate workshops on digital credentials, learning analytics, competency-based education, and service design

- Chair a campus-wide Educational Technology Steering Committee

- Led a campus-wide pilot, evaluation, and purchase of a new learning management system

- Taught a section of Georgia Tech's freshman seminar program, GT 1000

Digital Learning Design Lead

University of Texas, Austin, Texas
September 2014 - January 2016

- Facilitated and led the design of online learning experiences

- Designed and developed new online learning products, including LTI tools

- Consulted with faculty to develop online learning resources

- Researched tools used to support technology-enhanced learning

- Led complex and cross-functional project teams

- Presented workshops to students, faculty, and staff

Creative Director - Learning Experience Design

Enspire Learning, Austin, Texas
February 2013 - September 2014

- Led a team of instructional designers, writers, and game designers
- Researched and pursued new learning technologies
- Reviewed project deliverables; provided feedback and quality control
- Facilitated workshops with clients, stakeholders, and project teams
- Recruited, hired, and trained new designers and writers
- Wrote creative briefs and delivered sales presentations

Instructional Designer

Enspire Learning, Austin, Texas
April 2010 - February 2013

- Designed engaging and effective learning activities for a variety of Fortune 500 companies, not-for-profit organizations, and universities
- Applied learning strategies to a broad spectrum of content areas
- Worked collaboratively with subject matter experts, visual designers, and programmers
- Developed courses using rapid development tools

Instructional Technology Specialist

University of Texas at Austin, Austin, Texas
July 2007 - April 2010

Education Technology Coordinator

PeaceHealth, Eugene, Oregon
July 2005 - July 2007

IT Professional Specialist

University of Georgia, Athens, Georgia
June 2000 - July 2005

Education

M.Ed. Instructional Technology

University of Georgia, Athens, Georgia
Graduated August 2004

B.S.Ed. Business Education

University of Georgia, Athens, Georgia
Graduated May 2000